

AGENDA

CITY COMMISSION MEETING MONDAY, OCTOBER 10, 2016 5:30 P.M. CITY HALL, PIGEON FORGE, TENNESSEE

Pledge

1. Call to order – roll call
2. Approval of minutes
3. Public Comments from Citizen
4. Bill authorization

Old Business

5. **Ordinance No. 1024** – an ordinance to add chapter 5 “repurified water” to the Pigeon Forge Municipal Code – second reading

New Business

6. Discussion and consideration of a land swap with The Dollywood Company of 0.53 acres on the parcel located at 2553 Veterans Boulevard – Guy Wantiez
7. Discussion and consideration to purchase two rotary mowers for the Parks and Recreation Department from Smith Turf and Irrigation utilizing the statewide contract – Lanny Goodwin

8. Discussion and consideration of an architectural contract from SRA Architects for the additions and renovations at City Hall for the IT department – Mike Smelcer
9. Discussion and consideration of bid for construction of the Phase II effluent reuse line project from Mofield Brothers Construction Company – Jason Brooks
10. Discussion and consideration of a proposal from LDA Engineering for a resident project representative and post construction services for the Phase II effluent reuse line bores – Jason Brooks
11. Discussion and consideration to upgrade the heating and air unit at Fire Station No. 2 from E-Solutions for Buildings, LLC – Tony Watson
12. Discussion and consideration to purchase nine portable radios and six mobile radios for the 700MHz radio system for the Police Department from Motorola Solutions utilizing the statewide contract – Jack Baldwin
13. Discussion and consideration to purchase 6 Ford Police Utility Interceptors for the Police Department from Ford of Murfreesboro utilizing the statewide contract – Jack Baldwin
14. Manager's Report
15. Commissioner's Report
16. Adjournment

Earlene M. Teaster, City Manager

c: Board of Commissioners
Jim Gass, City Attorney
The Mountain Press, Tennessee Star Journal,
The Seymour Herald, Sevier County News
The Knoxville News Sentinel, WSEV, WIVK
Sevier News Messenger